#### pmacct: introducing BGP natively into a NetFlow/sFlow collector

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UKNOF #14 meeting, London, 11th Sep 2009

#### pmacct: introducing BGP natively into a NetFlow/sFlow collector

#### Agenda

#### I. Introduction

#### II. Recent developments

UKNOF #14 meeting, London, 11<sup>th</sup> Sep 2009

#### pmacct is open-source, free, GPL'ed software



#### pmacct: where is it sitting?





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#### Agenda

#### I. Introduction

#### II. Recent developments

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## The BGP peer who came from NetFlow (and sFlow)

- pmacct introduces a Quagga-based BGP daemon
  - Implemented as a parallel thread within the collector
  - Doesn't send UPDATEs and WITHDRAWs whatsoever
  - Behaves as a passive BGP neighbor
  - Maintains per-peer BGP RIBs
  - Supports 32-bit ASNs
  - Supports both IPv4 and IPv6
- Joins NetFlow (or sFlow) and BGP data basing on:
  - NetFlow source address == BGP source address

# The BGP peer who came from NetFlow (and sFlow) (cont.d)

- Relevant implementation details:
  - Bases on trust: peers are not defined but a max number of peers who can connect is defined instead
  - Ensures iBGP peering by presenting itself as part of the AS of the neighbor, as read in the OPEN message
  - Enables the following traffic aggregation primitives: AS path, Local Preference, MED, Peer ASNs (freely mixed with origin ASNs), Communities, Peer IPs
- Caveats:
  - BGP multi-path is not supported

## The BGP peer who came from NetFlow (and sFlow) illustrated



- Edge routers send full BGP tables to pmacct
- Traffic flows
- NetFlow records are sent to pmacct
- pmacct looks up BGP information: NF src addr == BGP src addr

### Theory applied, SQL example (1/3)



shell> mysql -u root -p < pmacct-create-db\_bgp\_v1.mysql</pre>

## Theory applied, SQL example (2/3)

• See traffic delivered to a specific BGP peer

mysql> SELECT peer\_as\_dst, bytes, stamp\_inserted \
 FROM acct\_bgp \
 WHERE peer\_as\_dst = <peer | customer | IP transit> \
 GROUP BY peer\_as\_dst

 Same as above but also per location if peering at multiple places

mysql> SELECT peer\_as\_dst, peer\_ip\_dst, bytes, stamp\_inserted \
FROM acct\_bgp \
WHERE peer\_as\_dst = <peer | customer | IP transit> \
GROUP BY peer\_as\_dst, peer\_ip\_dst

• Simply replace "dst" with "src" in the above examples to see incoming traffic

## Theory applied, SQL example (3/3)

• See outgoing traffic breakdown to all BGP peers of the same kind (ie. peers, customers, transit)

```
mysql> SELECT peer_as_dst, bytes, stamp_inserted \
 FROM acct_bgp \
 WHERE local_pref = <<peer | customer | IP transit> pref> \
 GROUP BY peer_as_dst
```

## Why integrating BGP at the collector?

- One might argue validity of the work: "hey, this all could have been done at the router!".
- Maintaining per-peer BGP RIBs at the collector has several advantages; some implemented:
  - Follow default route, having the BGP RIB of the default gateway of a PE with partial BGP view or default-only
  - Decouple NetFlow from BGP by mapping NetFlow agents to BGP peers
  - Give better chances to the source peer-AS (later)

## Miscellaneous features implemented

- AS Path radius:
  - AS PATHs can get long. This can easily get counter productive (ie. waste space)
  - Cuts AS Path down to the specified number of AS hops. Assumption: people might be more interested into what happens around them.
- Communities pattern filter
  - IP prefixes can have many communities attached
  - Only a small subset might be relevant to the accounting infrastructure
  - Hence filtering capabilities are made available

### The source peer AS issue

- Traffic is traditionally routed to destination
- Problem #1: limited information about where traffic enters the AS domain. Applying this to traditional NetFlow it means: either origin ASNs OR peer ASNs
- Problem #2: asymmetric routing. Applying this to traditional NetFlow it means: FIB lookup on the source prefix; result: source peer AS is where traffic should have entered the AS domain, if it was symmetrical.

## The source peer AS issue mitigated

- Having per-peer BGP RIBs on-board paves the way to capture both origin AND peer ASNs
- Source peer AS is statically mapped against:
  - A whole port, ie. input port field.
  - Source MAC address. Should be the way to go and depends on NetFlow v9 or sFlow.
  - BGP next-hop lookup against the source prefix:
    - Only choice if running NetFlow v5 in scenarios where multiple peers are off a single port (ie. IXP)
    - Accuracy is not really predictable
    - Combine with input port to limit false positives

## Auto-discovery of source peer ASNs

- Mix of: SNMP, "bgp\_neighbors\_file" feature and pmacct maps reloadable at runtime:
  - Fetch all eBGP peers from bgpPeerTable
  - Having local IP addresses fetch ifIndex from ipAddrTable
  - Detect multiple eBGP peers (ie. IXP scenarios) off the same (sub-)interface so that src\_mac or bgp\_nexthop can be appended. For example, check netmask length
  - Detect eBGP multi-hops by checking ifIndex against Loopback interfaces. If true, resolve in ipCidrTable
- Establish a small set of rules within your group, ie.
  when setting interface descriptions (ifAlias)

### Auto-discovery of source peer ASNs



## The case of entities on the provider IP address space

- For such entities:
  - AS PATH would be empty;
  - origin and peer ASNs would be NULL.
- Problem: how to recognize them?
- Include IP prefix information in the DB structure: cumbersome and wouldn't scale.
- Split approach:
  - Source: map ifIndexes or MAC addresses to peer AS
  - Destination: rely on BGP communities

# The case of entities on the provider IP address space (cont.d)

- Ad-hoc feature (bgp\_stdcomm\_pattern\_to\_asn):
  - Prerequisite: entities on the provider IP address space get tagged with a standard BGP community. You are in full control of the granularity of the assignment.
  - pmacct config: bgp\_stdcomm\_pattern\_to\_asn: XXX:Y..
  - Say, an entity is tagged with community XXX:YYY; XXX value is mapped to the peer AS; YYY value is mapped to the origin AS.
  - Works transparently for both sources and destinations; in future can make use of extended BGP communities.

## Miscellaneous implementation details

- A BGP RIB of ~275-290K entries accounts for some 35-40MB of memory. Multiply this by the number of peers giving the full table.
- Attributes table is shared amongst all the RIBs; it typically takes ~10MB of memory.
- BGP RIB implements a binary tree; attributes table implements hashing.
- RIB entries have pointers to attributes; once an attribute is not referenced by any RIB entry, it is removed.

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Thanks for your attention! Questions?

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