

pmacct and network analytics

Paolo Lucente

pmacct

FRNOG 31, Paris – Oct 2018

whoami

Paolo Lucente GitHub: <u>paololucente</u> LinkedIn: <u>plucente</u>

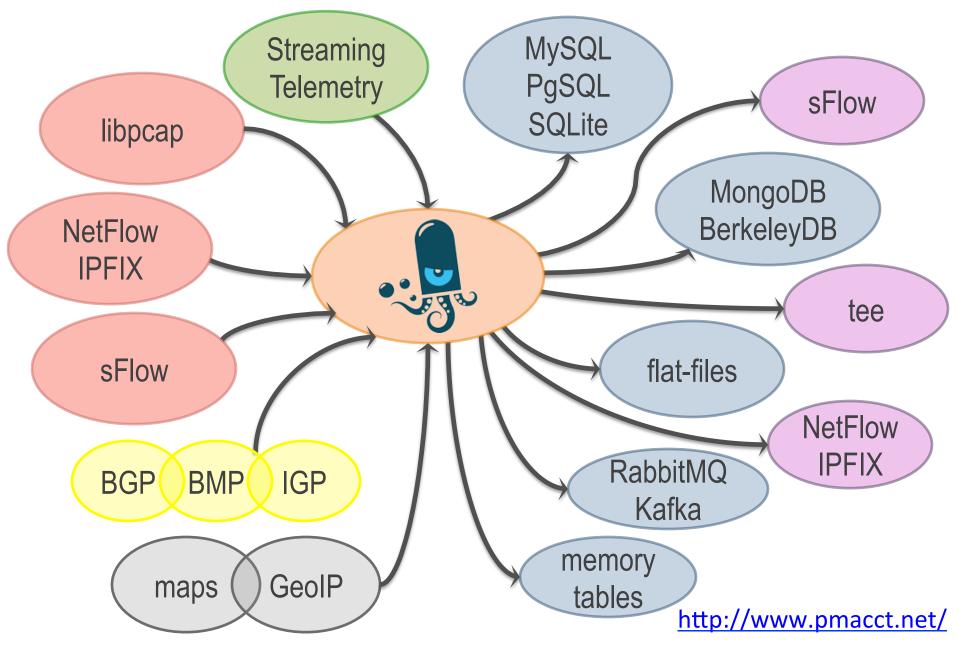


Digging data out of networks worldwide for fun and profit for more than 10 years

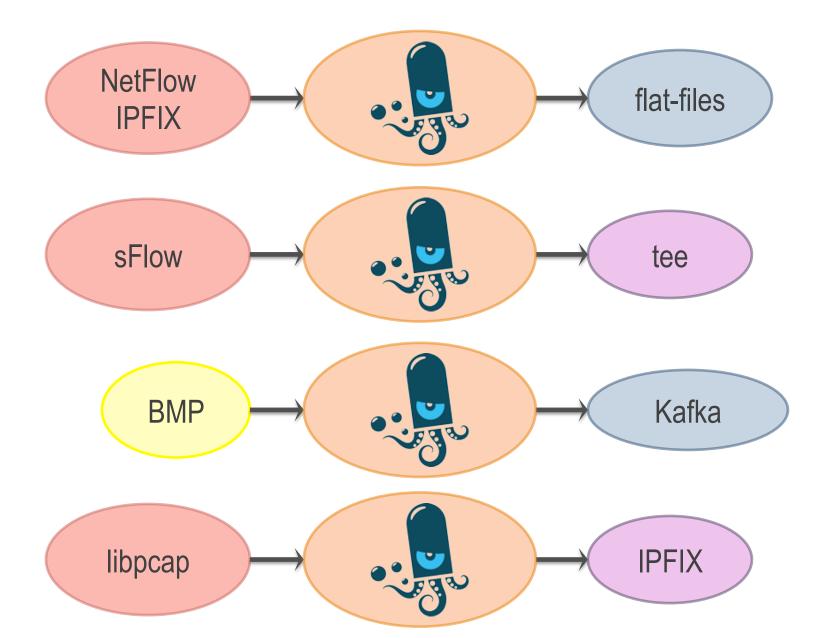
Introduction

FRNOG 31, Paris – Oct 2018

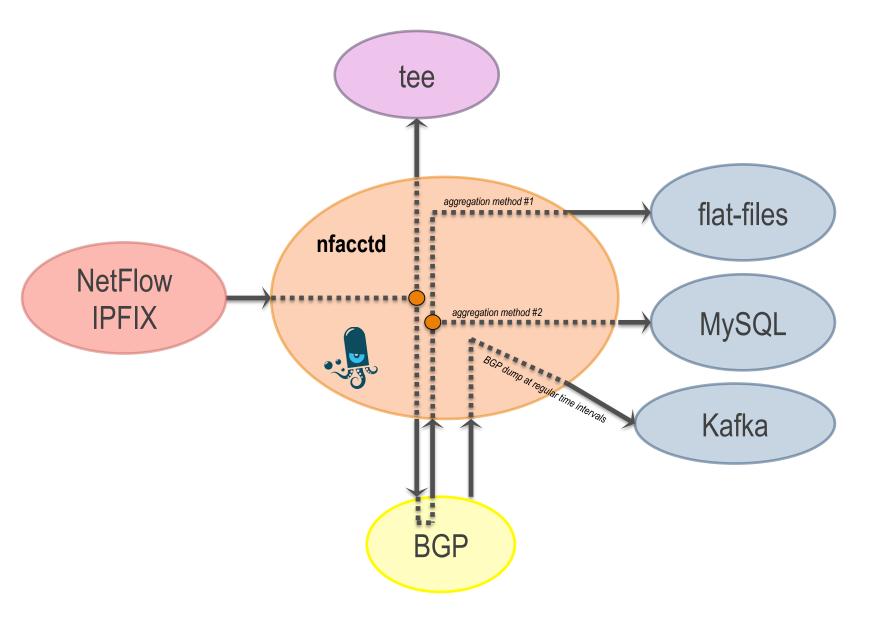
pmacct is open-source, free, GPL'ed software

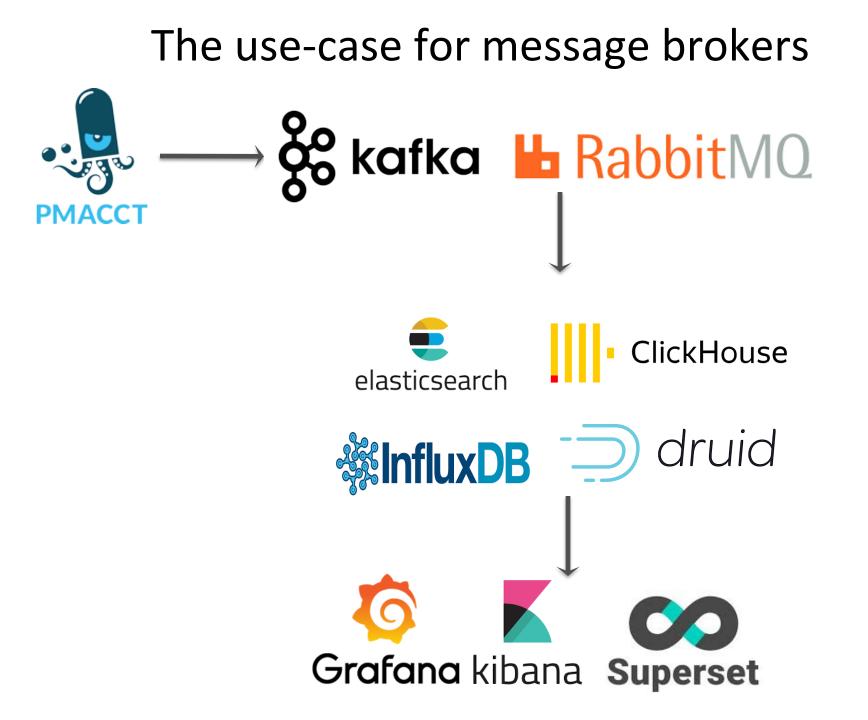


pmacct: a few simple use-cases



pmacct: a slightly more complex use-case





Key pmacct non-technical facts

- 15+ years old project
- Can't spell the name after the second drink
- Free, open-source, independent
- Under active development
- Innovation being introduced
- Well deployed around, also in large SPs/IXPs
- Close to the SP/IXP community needs

Building a Network Analytics pipeline

FRNOG 31, Paris – Oct 2018

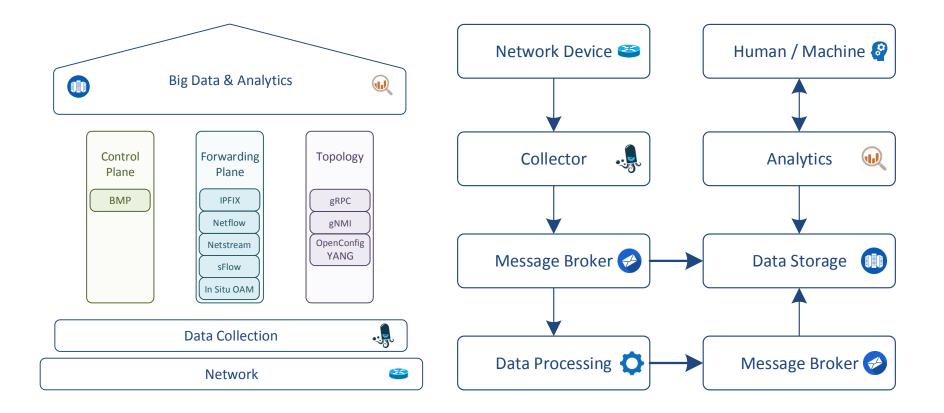
Typical goals for Network Analytics

- Business Intelligence
- Insight in traffic patterns
- Support peering decisions
- Investigation of network events
- Capacity planning
- Traffic Engineering

Sample pipeline for Network Analytics

- Input data (BGP, NetFlow, Streaming Telemetry, SNMP, ...)
- Collection (pmacct, homegrown SNMP poller)
- Data encoding (JSON, Apache Avro, etc.)
- Distribution (Kafka)
- Enrichment (homegrown glue in \$language)
- Ingestion (RDBMS, TSDB)
- Visualization

Sample pipeline for Network Analytics (cont.d)



Credits to: T. Graf (Swisscom) @ UBBF 2018

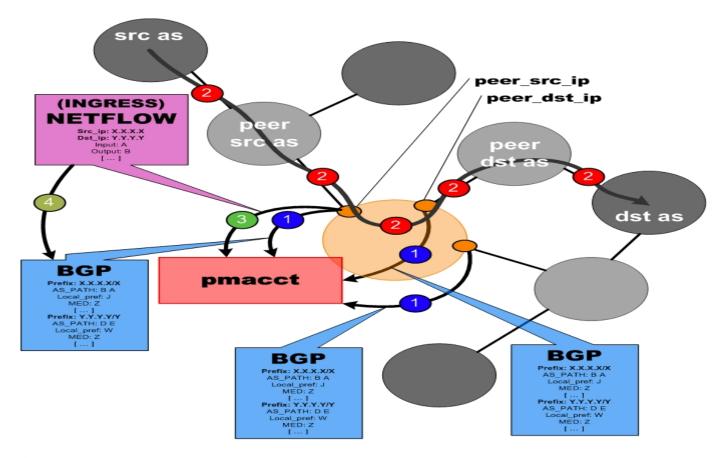
Getting BGP to the collector

- Let pmacct collector BGP peer with all PE devices: facing peers, transit and customers
 - No best-path computation at the collector: scalability preferred to optimizing memory usage
 - Count some 50MB of memory per full-routing table
- Set the collector as iBGP peer at the PE devices:
 - Configure it as a RR client
 - Collector acts as iBGP peer across (sub-)AS boundaries

Getting flow telemetry to the collector

- Export ingress-only measurements at all PE devices: facing peers, transit and customers.
 - Traffic is routed to destination, so plenty of information on where it's going to
 - It's crucial instead to get as much as possible about where traffic is coming from, ie.:
 - input interface at ingress router
 - source MAC address
- Perform data reduction at the PE (ie. sampling)

Forwarding plane/control plane correlation

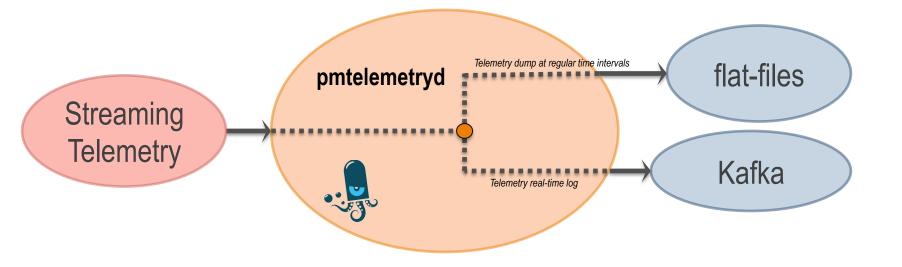


- Edge routers send full BGP tables to pmacct
- 2 Traffic flows
- NetFlow records are sent to pmacct
- Pmacct looks up BGP information: NF src addr == BGP src addr

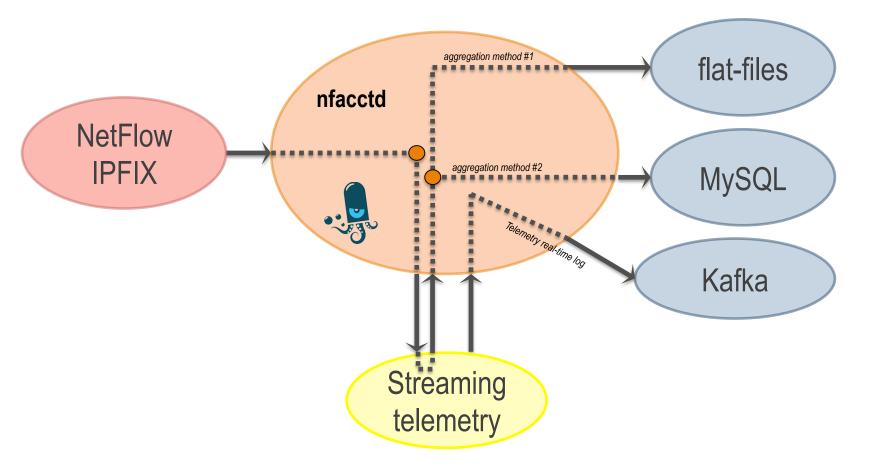
Streaming Telemetry

- A scalable replacement for SNMP:
 - Push technology
 - Subscribing to data of interest
- A long journey to standardization ahead:
 - Models: Openconfig and vendor-specific
 - Transport: traditional, Netconf and gNMI
 - RPC: Netconf (YANG Push) and gNMI
 - Encoding: JSON and GPB

pmacct & Streaming Telemetry (1/2)



pmacct & Streaming Telemetry (2/2)



Data Encoding

JSON

- Schemaless
- Can be compressed successfully end-to-end
- Simple, easy to troubleshoot and debug
- Often that is the encoding supported at ingestion time
- Similars: BSON, MsgPack
- Apache Avro
 - With schema
 - Binary format (when things go wrong ..)
 - Similars: Thrift, GPB, Capt'n Proto

Distribution

- Kafka: de-facto standard for data shipping
 - Easy to model different producer-consumer architectures
 - pmacct has a plugin to produce to Kafka
 - Most TSDBs can consume from Kafka
- People in the need for raw data can tap into this layer to consume directly
- Intuitive (that does not mean straightforward ..) to scale-out, balance and replicate

Storing data persistently

- If your company runs a Big Data shop, you may want to stick to one of their options
- As you may very well be trying to ingest millions of tuples per minute:
 - If in house, discuss dimensioning
 - If in cloud, think about costs and data privacy

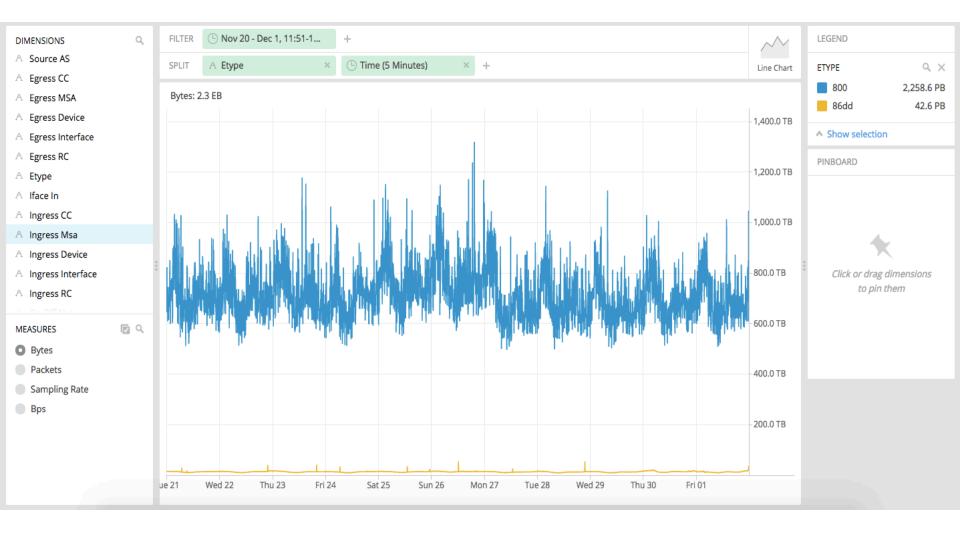
Storing data persistently (cont.d)

- Otherwise, select a few technologies:
 - Ingestion methods and performance
 - Query methods and performance
 - Software language
 - Support options
- Test them
- Choose one
- Congrats on becoming the Big Data shop of your company! ③

Storing data persistently (cont.d)

- "noSQL" databases (Big Data ^(C)):
 - Able to handle large time-series data-sets
 - Meaningful subset of SQL query language
 - Innovative storage and indexing engines
 - Scalable: clustering, spatial and temporal partitioning
 - UI-ready: ie. ELK and TICK stacks
- Open-source RDBMS:
 - Able to handle large data-sets
 - Flexible and standardized SQL query language
 - Solid storage and indexing engines
 - Scalable: clustering, spatial and temporal partitioning

UI example





pmacct and network analytics

Paolo Lucente paolo@pmacct.net

http://www.pmacct.net/ | https://github.com/pmacct/pmacct

FRNOG 31, Paris – Oct 2018

Bonus slides

FRNOG 31, Paris – Oct 2018

Telemetry data correction

- Telemetry data may get imprecise (ie. due to sampling)
- Use interface stats as gold standard
- Mold telemetry data .. to match interface stats:
 - Builds on Traffic Matrix estimation methods:
 - Tutorial: Best Practices for Determining the Traffic Matrix in IP Networks, NANOG 43
 - Adds telemetry data to linear system to solve
 - Solve system such that there is strict conformance with link stat values, with other measurements matched as best possible

Briefly on scalability

- A single collector might not fit it all:
 - Memory: can't store all BGP full routing tables
 - CPU: can't cope with the pace of telemetry export
- Divide-et-impera approach is valid:
 - Assign PEs (both telemetry and BGP) to collectors
 - If natively supported DB:
 - Assign collectors to DB nodes
 - Cluster the DB
 - If not-natively supported DB:
 - Assign collectors to message brokers
 - Cluster the messaging infrastructure